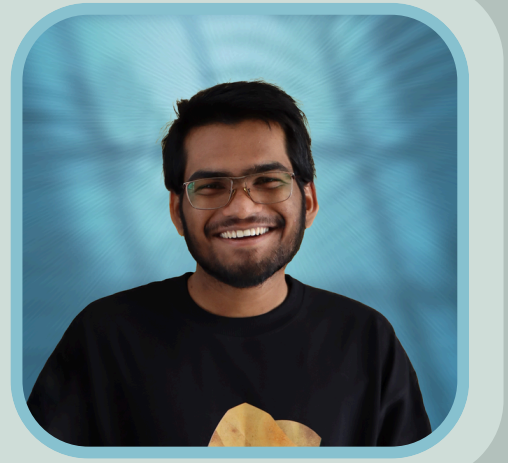


# TANMAY PATOLE

## GAME ARTIST

HEY!

Tanmay here, I am a passionate game artist. I am creative and innovative, and I excel in concept art. Having worked with various teams, I am adaptable and quick to adjust to different situations.



## EXPERIENCE

### SCOPELY - 2025 Game Artist - Intern

6 Months

Environment Art  
Concept Art  
Ai Art

Ai Training  
Tech Art

## PROJECTS

### Blitz Boom - 2024 Game Artist, Programmer

4 Months

Vehicle Design  
Environment Design  
3D Modelling

VFX Production  
Level Art  
Programming

### The Green Life - 2024 Game Artist, Project Manager

2 Months

Environment Design  
Character Design  
Tech Art

VFX Production  
Character Animation  
Lighting

### Tantric Raja - 2024 Game Artist, Project Manager

4 Months

Environment Design  
Character Design  
Character Modelling

Tech Art  
VFX Production  
Lighting

## SOFTWARE



After Effects



Blender



Illustrator



Maya



Photoshop



Premier Pro



Unity

## CONTACT



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tanmaypatole17@gmail.com



[My Portfolio](#)



Pune, Maharashtra



[Artstation](#)



[LinkedIn](#)

## EDUCATION

### Bachelor's in Video Game Art

Rubika India, Pune, India  
2022 - 2025

### High School Certificate

Mhaslsakant Clg, Pune, India  
2019 - 2021

## LANGUAGE

English Hindi Marathi

## ACHIEVEMENTS

1st Prize - Character Design  
Japanese Workshop, Rubika India

UNESCO Games for Change  
Game Jam Finalist

## HOBBIES

Gaming Sketching Writing